

Visual Analysis of Pelo Dalang Animation

S I P Persada

Departemen Desain Komunikasi Visual, Universitas Komputer Indonesia, Indonesia,
E-mail satria.indrapraja@email.unikom.ac.id

Abstract. When viewed from the objective of the study, it is to find out the relationship of each dimension of the character that appears in the animation of the dalang pelo so that it can be obtained whether the physical appearance of the character in the animation of the dalang pelo is in accordance with the sociology and psychology of the character, so that the results can be obtained whether the visual of this character suitable with the nature of this character itself where from this research it was concluded that the characters in the animation of the dalang Pelo are partly appropriate when viewed from Physiological Dimensions, Sociological Dimensions, Psychological Dimensions where the benefit of this research is to provide a reference to design practitioners in making character where in making a character one must think about the suitability of Physiological Dimensions, Sociological Dimensions, Psychological Dimensions so that only by looking at the physical character of the character we can know the nature and habits of the character as well as adding to the rules of Science in the Field of Design. ain so that this research can be used as a reference for academics to make research, especially dissecting characters in a design work.

Keywords: Animation, Dalang Pelo, Character

1. Introduction

Dalang Pelo is one of the animated films made in Indonesia which is broadcast on youtube, Dalang Pelo Himself is an animation created by Nur Alif Ramadhan in 2016, Dalang Pelo himself is an animated comedy that tells about Acil with his daily life, where in animation The Dalang Pelo has several characters that appear, namely Acil as the main character, Leri as a supporting character and Om Gepeng and Monkey Kane as supporting characters.

Lajos Egri was the author of The Art of Dramatic Writing, where the theory he created was widely adapted for the writing of short stories, novels, and screenplays. In Lajos Egri's theory regarding the three-dimensional characteristics of a character [1], he stated that a character consists of three dimensions, dimensions of physiology, sociology, and psychology of character [2], where the physiological dimension is the physical dimension or appearance of the character in it consisting of height, age, gender, etc., then the second is the sociological dimension where in this dimension is the social dimension of the character such as the social environment [3], what situations and conditions the character has, Then the third is the psychological dimension where in this dimension explains the psychological conditions experienced by the character such as what fantasies, desires and fears are in the character [4], a character that has three dimensions will seem more alive because it has depth and makes the character become more attractive.

The purpose of this study is to see the relationship between each Physiological Dimensions, Sociological Dimensions, Psychological Dimensions of each character in the Dalang Pelo Animation where it will be known whether the physical appearance of the character is in accordance with the nature

and habits of the character where the benefits of this research are reference to design practitioners in making characters where in making characters one must consider the suitability of Physiological Dimensions, Sociological Dimensions, Psychological Dimensions so that only by looking at the physical character of the character we can find out the nature and habits of the character as well as adding to the rules of Science in the Field of Design so that this research can be used as a reference for academics to make research, especially dissect characters in a design work.

2. Method

The method used in this study is a qualitative descriptive method [5] using Lajos Egri Theory, this theory was chosen because with this theory we can measure the depth of character of the object under study as well as see the compatibility of the three dimensions that exist in the character.



Figure 1. Dalang Pelo Characters

2.1. Data Collection

At this stage all data is collected according to the research object and the method chosen, then the data is selected, filtered and adjusted to the method used.

2.2. Data Processing

At this stage the data that has been obtained and then processed is analyzed according to the methods and theories that have been chosen and then applied to the object of research so that the research results are obtained in the form of a three-dimensional [6] depiction of the animated character in Pelo both in terms of Physiological, Sociological and Psychological Dimensions of the character in the form of Descriptive explanation sentences according to the method chosen, namely the qualitative descriptive method [7-10].

3. Results and Discussion

In the animation of Dalang Pelo, there are 4 characters who regularly appear in the animation, namely Acil as the main character, Leri as a supporting character, Monkey Kane and Om Gepeng as supporting characters.



Figure 2. Acil



Figure 3. Leri



Figure 4. Om Gepeng



Figure 5. Monyet Kane

Table 1. 3D Character Dimension Acil

Physiological Dimensions	Sociological Dimensions	Psychological Dimensions
A 15 year old boy with average height, plain face with big eyes and big smile, likes to wear blue shirt and hat with mushroom characteristic on it	An ordinary child born from scientific experiments in the lab, Middle school student with upper middle economic status, has no parents, only the creator.	A cheerful good boy who likes to laugh and joke has a lot of love and likes to be mean to others

Based on Table 1, the Physiological Dimensions of Acil's character are in accordance with the Sociological Dimensions and Sociological Dimensions so that by looking at the physical characteristics of the character, it is possible to know his attitude, position in his environment and his cheerful psychological character.

Table 2. 3D Character Dimension Leri

Physiological Dimensions	Sociological Dimensions	Psychological Dimensions
A handsome-faced boy with a tall posture at his age has a curt face and looks bored and always wears trendy clothes	A student and friend of Acil, with upper middle economic status has rich parents	A good boy who is curt and pessimistic

Based on Table 2 Leri is Acil's friend and often interacts with Acil according to his curt and bored face when viewed from the Physiological Dimension and is related to the other two dimensions, Leri's Physical according to his Sociological and Psychological properties.

Table 3. 3D Character Dimension Om Gepeng

Physiological Dimensions	Sociological Dimensions	Psychological Dimensions
A middle-aged man with a sturdy body and thick mustache wearing a brown bandana	A Smart Scientist who takes care of Acil, Leri and Monkey Kane	Good people are wise and expect love

Based on Table 3, Om Gepeng, Om Gepeng's Physiological Dimension, is not very compatible with the Sociological and Psychological Dimensions, namely a scientist who has soft feelings and craves love

Table 4. 3D Character Dimension Monyet Kane

Physiological Dimensions	Sociological Dimensions	Psychological Dimensions
A Yellow Monkey who can talk with one eye and is always drooling wearing red pants and boots	The results of Om Gepeng's experiment on monkeys so that they can talk always make mistakes and trouble others	An innocent and stupid monkey

Based on Table 4, the Physiological Dimensions of the Kane Monkey are in accordance with the Sociological and Psychological Dimensions so that they are easy to identify by just looking at the physical appearance of this Kane Monkey.

4. Conclusion

Animated film is a digital art work in the form of a film where in the film there are characters who interact with each other according to the story that has been made. each other in order to create strong and deep characters so that the story can be conveyed better. From the analysis that has been carried out,

it can be concluded that the dimensions of the characters in the animation of the Dalang Pelo. Support each other starting from the physical appearance that matches the psychology as well as the sociology of the characters who match each other so as to create characters that are in accordance with the story and genre taken. that is comedy genre.

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